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# Javascript 2020 Ultimate Approach To Learn Javasc

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Javascript: The Ultimate Guide to Learn Javascript Step by Step  
Learn JavaScript Programming: 3 Books in 1 - The Best Beginner's Guide to Learn JavaScript and Master Front End & Back End Programming  
Eloquent JavaScript, 3rd Edition  
Object-Oriented JavaScript  
Javascript for R  
Sams Teach Yourself JavaScript in 24 Hours  
Javascript For Beginners  
JavaScript: The Good Parts  
JavaScript Cookbook  
Refactoring JavaScript  
The JavaScript Language  
Mastering JavaScript  
JavaScript and jQuery  
Modern JavaScript for the Impatient  
JavaScript: The Definitive Guide  
Evaluation of Novel Approaches to Software Engineering  
JavaScript Application Design  
JavaScript Patterns  
The Ultimate Javascript Manual 2018  
JavaScript  
Pure JavaScript  
Just JavaScript  
React Js  
JavaScript  
React Js  
Eloquent JavaScript  
Node.js  
High Performance JavaScript  
Reliable JavaScript  
React Js  
JavaScript for Impatient Programmers  
PROFESSIONAL JAVASCRIPT FRAMEWORKS: PROTOTYPE, YUI, EXT JS, DOJO AND MOOTOOLS  
Learning JavaScript Design Patterns  
Object-Oriented JavaScript - Second Edition  
JavaScript: Crash Course - The Ultimate Beginner's Course to Learning JavaScript Programming in Under 12 Hours  
Beautiful JavaScript  
Node.js Secure Coding  
Beginning JavaScript

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## ENGLISH CARPENTER

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**Javascript: The Ultimate Guide to Learn Javascript Step by Step** Addison-Wesley Professional  
What's the best approach for developing an application with JavaScript? This book helps you answer that question with numerous JavaScript coding patterns and best practices. If you're an experienced developer looking to solve problems related to objects, functions, inheritance, and other language-specific categories, the abstractions and code templates in this guide are ideal—whether you're using JavaScript to write a client-side, server-side, or desktop application. Written by JavaScript expert Stoyan Stefanov—Senior Yahoo! Technical and architect of YSlow 2.0, the web page performance optimization tool—JavaScript Patterns includes practical advice for implementing each pattern discussed, along with several hands-on examples. You'll also learn about anti-patterns: common programming approaches that cause more problems than they solve. Explore useful habits for writing high-quality JavaScript code, such as avoiding globals, using single var declarations, and more Learn why literal notation patterns are simpler alternatives to constructor functions Discover different ways to define a function in JavaScript Create objects that go beyond the basic patterns of using object literals and constructor functions Learn the options available for code reuse and inheritance in JavaScript Study sample JavaScript approaches to common design patterns such as Singleton, Factory, Decorator, and more Examine patterns that apply specifically to the client-side browser environment

[Learn JavaScript Programming: 3 Books in 1 - The Best Beginner's Guide to Learn JavaScript and Master Front End & Back End Programming](#) Hacktech Academy

"The JavaScript Language: Unleashing the Power of Web Development" is an indispensable guide that takes you on an exhilarating journey through the dynamic world of JavaScript, revealing its true potential and empowering you to create captivating web experiences. In this comprehensive book, acclaimed author and JavaScript expert delves deep into the intricacies of the language, providing you with a solid foundation and expert insights to master JavaScript like never before. Whether you're a beginner taking your first steps into the vast realm of web development or an experienced programmer seeking to enhance your skills, this book is your ultimate companion. Within these pages, you'll explore the fundamental concepts of JavaScript, its syntax, and its relationship with HTML and CSS. Discover how to unleash the full potential of JavaScript by understanding essential concepts such as variables, functions, loops, conditional statements, and object-oriented programming. But this book doesn't stop at the basics. It takes you on an immersive journey into advanced topics such as asynchronous programming, promises, closures, modules, and the latest features introduced in ECMAScript 2023. With each chapter, you'll deepen your understanding and gain the confidence to tackle complex projects and build stunning web applications. What sets "The JavaScript Language" apart is its hands-on approach to learning. Packed with practical examples, real-world scenarios, and interactive exercises, this book allows you to apply your newfound knowledge immediately. You'll build interactive web pages, create engaging web applications, and

explore cutting-edge frameworks like React and Node.js. Moreover, this book serves as a trusted reference that you can turn to whenever you encounter challenges in your coding journey. It provides in-depth explanations of key concepts, troubleshooting tips, and best practices to ensure your code is efficient, robust, and maintainable. "The JavaScript Language" is not just a book—it's your gateway to becoming a JavaScript maestro. Whether you aspire to be a front-end developer, back-end engineer, or a full-stack wizard, this book equips you with the knowledge and skills to excel in the ever-evolving world of web development. Embark on a transformative learning experience and unleash your creativity with "The JavaScript Language: Unleashing the Power of Web Development." Prepare to embark on a thrilling adventure that will empower you to build remarkable web experiences and leave an indelible mark on the digital landscape.

**Eloquent JavaScript, 3rd Edition** Createspace Independent Publishing Platform

For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

*Object-Oriented JavaScript* "O'Reilly Media, Inc."

JavaScript... Master It Today! This book will help you become an effective JavaScript user. If you want to learn the basics of the JavaScript language quickly and easily, then you must get this book now. This book will explain important facts regarding the JavaScript language. It doesn't contain any irrelevant information. Each page holds valuable lessons, instructions and examples. After reading this book, you'll be familiar with objects, functions, variables, statements and other JavaScript elements.

[Javascript for R](#) JavaScript Patterns

JavaScript provides the practical and easy-to-follow solutions you have been looking for and will guide you every step of the way towards your ultimate goal. This guide offers exactly what you have always wanted and will quickly have you working with this fabulous computer language with growing confidence.

*Sams Teach Yourself JavaScript in 24 Hours* "O'Reilly Media, Inc."

You will first be introduced to object-oriented programming, then to the basics of objects in JavaScript. This book takes a do-it-yourself approach when it comes to writing code, because the best way to really learn a programming language is by writing code. You are encouraged to type code into Firebug's console, see how it works and then tweak it and play around with it. There are practice questions at the end of each chapter to help you review what you have learned. For new to intermediate JavaScript developer who wants to prepare themselves for web development problems solved by smart JavaSc.

**Javascript For Beginners** Createspace Independent Publishing Platform

You may have picked up this book with some level of JavaScript knowledge. There is also a high

probability that you have an idea of what React.js is. This chapter highlights the key aspects of React as a framework, explains the problems it solves, and describes how you can utilize the features and the rest of the information contained in this book to better your web development practices and create complex, yet maintainable user interfaces using React. Defining React.js React.js is a JavaScript framework. React was originally created by engineers at Facebook to solve the challenges involved when developing complex user interfaces with datasets that change over time. This is not a trivial undertaking and must not only be maintainable, but also scalable to work at the scale of Facebook. React.js was actually born in Facebook's ads organization, where they had been utilizing a traditional client-side Model-View-Controller approach. Applications such as these normally consist of two-way data binding along with rendering template. React changed the way that these applications were created by making some daring advances in web development. When React.js was released in 2013, the web development community was both interested and seemingly disgusted by what React was doing. As you will discover throughout this book, React challenges conventions that have become the de-facto standards for JavaScript framework best practices. React does this by introducing many new paradigms and shifting the status quo of what it takes to create scalable and maintainable JavaScript applications and user interfaces. Along with the shift in front-end development mentality, React comes with a rich set of features that make composing a single-page application or user interface approachable for developers of many skill levels—from those who have just been introduced to JavaScript, to seasoned veterans of the web. You will see these features—such as the virtual DOM, JSX, and Flux concepts—as you read this book and discover how they can be used to create complex user interfaces. You will also see, in brief, how Facebook is continually challenging the development world with React Native. React Native is a new open source library for creating native user interfaces utilizing the same principles as React's JavaScript library. By creating a Native UI library, React has pushed its value proposition of "learn once, write anywhere." This paradigm shift applies to being able to utilize the core concepts of React in order to make maintainable interfaces. By now it is possible you are thinking that there is nothing React can't do when it comes to development. This is not the case, and in order to further understand what React is, you need an understanding of what React is not, which you learn later in this chapter. First, you will understand the underlying problems that caused React to be created and how React solves those problems.

*JavaScript: The Good Parts* Nelly B.L. International Consulting Limited

There are plenty of definitions to be found online. Let's take a look at a couple of the more popular ones. This is what the project's home page has to say: - Node.js(R) is a JavaScript runtime built on Chrome's V8 JavaScript engine. And this is what Stack Overflow has to offer: - Node.js is an event-based, non-blocking, asynchronous I/O runtime that uses Google's V8 JavaScript engine and libuv library. Hmm, "event-based", "non-blocking", "asynchronous I/O" - that's quite a lot to digest in one go. So let's approach this from a different angle and begin by focusing on the other detail that both descriptions mention - the V8 JavaScript engine. Node is Built on Google Chrome's V8 JavaScript Engine The V8 engine is the open-source JavaScript engine that runs in Google Chrome and other Chromium-based web browsers, including Brave, Opera, and Vivaldi. It was designed with performance in mind and is responsible for compiling JavaScript directly to native machine code that

your computer can execute. However, when we say that Node is built on the V8 engine, we don't mean that Node programs are executed in a browser. They aren't. Rather, the creator of Node (Ryan Dahl) took the V8 engine and enhanced it with various features, such as a file system API, an HTTP library, and a number of operating system-related utility methods. This means that Node.js is a program we can use to execute JavaScript on our computers. In other words, it's a JavaScript runtime. How Do I Install Node.js? In this next section, we'll install Node and write a couple of simple programs. We'll also look at npm, a package manager that comes bundled with Node. Node Binaries vs Version Manager Many websites will recommend that you head to the official Node download page and grab the Node binaries for your system. While that works, I would suggest that you use a version manager instead. This is a program that allows you to install multiple versions of Node and switch between them at will. There are various advantages to using a version manager. For example, it negates potential permission issues when using Node with npm and lets you set a Node version on a per-project basis. If you fancy going the version manager route, please consult our quick tip: Install Multiple Versions of Node.js using nvm. Otherwise, grab the correct binaries for your system from the link above and install those.

*JavaScript Cookbook* John Wiley & Sons

Just JavaScript is an attempt to understand JavaScript for what it really is - a very different language that should not be compared to Java or dismissed as simply a scripting language. It looks at the ideas that originally motivated the JavaScript approach and also at the additions over time that have produced modern JavaScript/ECMAScript. It isn't a complete introduction to JavaScript and isn't for the complete beginner to programming. It has been written for those who are familiar with the basic constructs used in any programming language and have already encountered JavaScript. After reading it, you will have an understanding how and why JavaScript is unique and the way in which you can exploit its strengths. After a brief overview of its history, we come to the key idea in JavaScript: it is object-based. Everything in JavaScript is an object and three chapters are used to introduce objects before we meet the Function Object. The many different ways of creating a JavaScript function tends to hide the fact that they are indeed all objects with properties and a lifetime that is different from local variables. This is the reason closure is natural. Having explored JavaScript's unique approach to parameters we are ready to consider how functions become methods. After this factory functions and constructors seem obvious as does the prototype chain. The final three chapters tackle the issues that are usually seen as problems for JavaScript and which are now reconciled within the idiomatic approach.

**Refactoring JavaScript** John Wiley & Sons

A Comprehensive Guide with 90+ Examples Get the Kindle version FREE when purchasing the Paperback! The second book in the Step-By-Step JavaScript Series delves further into practical JavaScript programming. We believe the best way to learn programming is through practise and practical application. For this reason, this book is crammed full of examples and code descriptions. This book serves as a teaching guide and also a reference manual to accompany you through this wonderful world of programming. Author Nathan Clark shares his nearly 20 years' experience in this clear, concise and easy to follow guide. What This Book Offers Detailed Descriptions Each topic is broken down into small manageable sections where each concept is explained in detail. We look at

the different variations and types available, what the various return values mean and even how to avoid common errors. 96 Practical Examples With each concept, we provide one or more example to illustrate the topic in a way that makes it easy to understand. We break examples down into their basic workings, and provide the output for you to compare to your own results. Proper Syntax We focus on the specific syntax in each topic, as well as alternative variations and how each functions. Key Topics Loops Decision Making Functions Events in JavaScript Scope in JavaScript Arrays Comparison Operators Iterators Maps and Sets Objects and Properties Methods in JavaScript Form Handling Incorporating Multimedia Get Your Copy Today!

#### **The JavaScript Language** Springer Nature

Successfully learning a programming language is very similar to how you would approach learning a real world language. You start off with the basics. Once you've gotten good at that, you move on to something a bit more advanced. This whole process just keeps repeating itself, and it never really ends. None of us ever truly stop learning. It just requires starting somewhere. To help you with the "starting somewhere" part is where this book comes in. This book is filled from beginning to end with all sorts of good (and hilarious-I hope!) stuff to help you learn JavaScript. JavaScript has shaped the Web from a passive medium into one that is rich, dynamic, and interactive. No matter the technology on the server side, it's JavaScript that makes it come alive in the browser. To learn JavaScript the way it's used today, *JavaScript For Beginners*, is your concise guide.

[Mastering JavaScript](#) "O'Reilly Media, Inc."

Market\_Desc: The reader should be already familiar with basic modern web development including (X)HTML, CSS, and JavaScript. Special Features: " JavaScript is a must-know web language and is increasingly the foundation of new web development technologies such as Ajax, and JSON" Books on JavaScript and related technologies continue to sell well in a variety of channels" JavaScript frameworks are increasingly being used by developers to save time and for code reuse" Author team represent some of the best in the business -- all prolific bloggers and well --known in the web development community About The Book: As JavaScript is used increasingly for serious development on the web, the lessons learned and tools invented along the way are being consolidated and shared by developers in the form of libraries and frameworks. However, since JavaScript is such flexible and dynamic language, these frameworks can each present very different approach to the problems of web development - each with their own pros and cons. Wrox's Professional JavaScript Frameworks offers an examination of some of the top JavaScript frameworks available, with practical examples and explanations of what each does best. Inside, the authors have assembled a collection of the most active and most used JavaScript frameworks and have identified the common web development tasks addressed by each, and how each framework approaches that set of tasks. In addition, they show you how to use the unique features of each framework, as well as how to avoid any potential pitfalls through the implementation of practical examples with a heavy dose of code. Complete source code and examples at [Wrox.com](#).

[JavaScript and jQuery](#) Simon and Schuster

Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable,

and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In *JavaScript: The Good Parts*, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With *JavaScript: The Good Parts*, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

*Modern JavaScript for the Impatient* Pearson Education

In the past few years, JavaScript has rapidly expanded beyond the browser and today we use it for all kind of projects: from powerful web applications to web servers to making desktop games run in your browser. *Beautiful JavaScript* offers case studies that reveal unusual, carefully crafted solutions found by top JavaScript developers. You'll be able to look take a look at the whole JavaScript ecosystem through the eyes of top experts and see how they approach their most interesting problems. After reading this book, you'll have a better grasp on how to approach your daily programming challenges and how to pick the best solution for the problem.

**JavaScript: The Definitive Guide** No Starch Press

*React js The Ultimate Beginner's Guide to Learn react js Programming Step by Step - 2020- 1st Edition* Facebook's React has changed the way we think about web applications and user interface development. Due to its design, you can use it beyond web. A feature known as the Virtual DOM enables this. In this chapter we'll go through some of the basic ideas behind the library so you understand React a little better before moving on. What is React? React is a JavaScript library that forces you to think in terms of components. This model of thinking fits user interfaces well. Depending on your background it might feel alien at first. You will have to think very carefully about the concept of state and where it belongs. Because state management is a difficult problem, a variety of solutions have appeared. In this book, we'll start by managing state ourselves and then push it to a Flux implementation known as Alt. There are also implementations available for several other alternatives, such as Redux, MobX, and Cerebral. React is pragmatic in the sense that it contains a set of escape hatches. If the React model doesn't work for you, it is still possible to revert back to something lower level. For instance, there are hooks that can be used to wrap older logic that relies on the DOM. This breaks the abstraction and ties your code to a specific environment, but sometimes that's the pragmatic thing to do. One of the fundamental problems of programming is



how to deal with state. Suppose you are developing a user interface and want to show the same data in multiple places. How do you make sure the data is consistent? Historically we have mixed the concerns of the DOM and state and tried to manage it there. React solves this problem in a different way. It introduced the concept of the Virtual DOM to the masses. Virtual DOM exists on top of the actual DOM, or some other render target. It solves the state manipulation problem in its own way. Whenever changes are made to it, it figures out the best way to batch the changes to the underlying DOM structure. It is able to propagate changes across its virtual tree as in the image above. Virtual DOM Performance Handling the DOM manipulation this way can lead to increased performance. Manipulating the DOM by hand tends to be inefficient and is hard to optimize. By leaving the problem of DOM manipulation to a good implementation, you can save a lot of time and effort. React allows you to tune performance further by implementing hooks to adjust the way the virtual tree is updated. Though this is often an optional step. The biggest cost of Virtual DOM is that the implementation makes React quite big. You can expect the bundle sizes of small applications to be around 150-200 kB minified, React included. Gzipping will help, but it's still big.

[Evaluation of Novel Approaches to Software Engineering](#) Packt Publishing Ltd

A visual and accessible guide to JavaScript and jQuery in a built-to-last hardcover edition In JavaScript & jQuery renowned author Jon Duckett discards the traditional programming book template and approaches writing code in a more relevant, less intimidating way. Full-color and packed with instructional graphics and photos, his books have gained a loyal following by illustrating programming in a way both instructive for newcomers and invaluable for seasoned coders. By discussing JavaScript and jQuery in a single text, Duckett ensures you will quickly be writing your own working scripts. Yet the book doesn't assume you have experience in either JavaScript or jQuery. By making use of popular jQuery plugins, Duckett illustrates techniques that would require pages upon pages of detailed explanation if you were being taught to create the plugins yourself. This durable and attractive hardcover edition is a book you will have open on your desk as a reference for years to come. A timeless and lasting version of a classic "Duckett" book in a hardbound, dust-jacketed edition Completely accessible to those who feel intimidated by the subject matter and relevant to all front-end designers and developers who need to understand JavaScript Discusses applying responsive design techniques, leveraging APIs to save you time and work in coding, and identifying when to use CSS transforms over pure JavaScript Beautiful 4-color illustrations and examples make this a terrific academic resource for those of all experience levels JavaScript & jQuery clearly explains the jargon of programming, addressing the vocabulary without making it a prerequisite for readers. Duckett speaks directly to readers, making this an invaluable resource. This book is also available as a set, Web Design with HTML, CSS, JavaScript and jQuery Set 978119038634 along with HTML and CSS Design and Build Websites 9781118871645.

**JavaScript Application Design** Sams Publishing

This book makes JavaScript less challenging to learn for newcomers, by offering a modern view that is as consistent as possible. Highlights: Get started quickly, by initially focusing on modern features. Test-driven exercises and quizzes available for most chapters (sold separately). Covers all essential features of JavaScript, up to and including ES2019. Optional advanced sections let you dig deeper. No prior knowledge of JavaScript is required, but you should know how to program.

**JavaScript Patterns** Packt Publishing Ltd

Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes for common programming tasks, along with techniques for building apps that work in any browser. You'll get adaptable code samples that you can add to almost any project--and you'll learn more about JavaScript in the process. The recipes in this book take advantage of the latest features in ECMAScript 2020 and beyond and use modern JavaScript coding standards. You'll learn how to: Set up a productive development environment with a code editor, linter, and test server Work with JavaScript data types, such as strings, arrays, and BigInts Improve your understanding of JavaScript functions, including arrow functions, closures, and generators Apply object-oriented programming concepts like classes and inheritance Work with rich media in JavaScript, including audio, video, and SVGs Manipulate HTML markup and CSS styles Use JavaScript anywhere with Node.js Access and manipulate remote data with REST, GraphQL, and Fetch Get started with the popular Express application-building framework Perform asynchronous operations with Promises, async/await, and web workers

**The Ultimate Javascript Manual 2018** "O'Reilly Media, Inc."

Completely revised and updated, this best-selling introduction to programming in JavaScript focuses on writing real applications. JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful, effective code. It has been updated to reflect the current state of JavaScript and web browsers and includes brand-new material on features like class notation, arrow functions, iterators, async functions, template strings, and block scope. A host of new exercises have also been added to test your skills and keep you on track. As with previous editions, Haverbeke continues to teach through extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. You start by learning the basic structure of the JavaScript language as well as control structures, functions, and data structures to help you write basic programs. Then you'll learn about error handling and bug fixing, modularity, and asynchronous programming before moving on to web browsers and how JavaScript is used to program them. As you build projects such as an artificial life simulation, a simple programming language, and a paint program, you'll learn how to: - Understand the essential elements of programming, including syntax, control, and data - Organize and clarify your code with object-oriented and functional programming techniques - Script the browser and make basic web applications - Use the DOM effectively to interact with browsers - Harness Node.js to build servers and utilities Isn't it time you became fluent in the language of the Web? \* All source code is available online in an interactive sandbox, where you can edit the code, run it, and see its output instantly. [JavaScript](#) Independently Published

Create more robust applications with a test-first approach to JavaScript Reliable JavaScript, How to Code Safely in the World's Most Dangerous Language demonstrates how to create test-driven development for large-scale JavaScript applications that will stand the test of time and stay accurate

through long-term use and maintenance. Taking a test-first approach to software architecture, this book walks you through several patterns and practices and explains what they are supposed to do by having you write unit tests. Write the code to pass the unit tests, so you not only develop your technique for structuring large-scale applications, but you also learn how to test your work. You'll come away with hands-on practice that results in code that is correct from the start, and has the test coverage to ensure that it stays correct during subsequent maintenance. All code is provided both in the text and on the web, so you can immediately get started designing more complete, robust applications. JavaScript has graduated from field-validation scripts to full-scale applications,

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but many developers still approach their work as if they were writing simple scripts. If you're one of those developers, this book is the solution you need to whip your code into shape and create JavaScript applications that work. Write more concise and elegant code by thinking in JavaScript Test the implementation and use of common design patterns Master the use of advanced JavaScript features Ensure your code's conformance to your organization's standards If you're ready to step up your code and develop more complete software solutions, Reliable JavaScript is your essential resource.